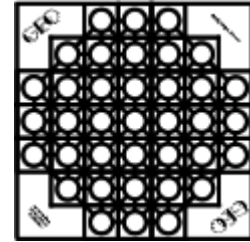


PRINT & PAPER: best on white paper, size A4 or US Letter, portrait format, black or colored
TIP: print or stick all the items on thicker paper or cardboard!

CHECKLIST 'GEO': (contents for 2 players) - 4 pages

- Checklist, Game rules
- Gameboard part 1
- Gameboard part 2
- Pieces



- Cut **gameboard parts** and fit to match:
- **Pieces**: print colored or color them yourself. 18 pieces of a color for each player.
(there are spare-pieces for black and red, additionally white pieces for playing or coloring)
- You also need **paper and pen** to write down your score.

GEO COURSE AND RULES OF THE GAME

START: Each player receives 18 pieces of one color.

PLACE PIECES: Players take turns placing pieces until all pieces are on the board.
(only one piece per space)

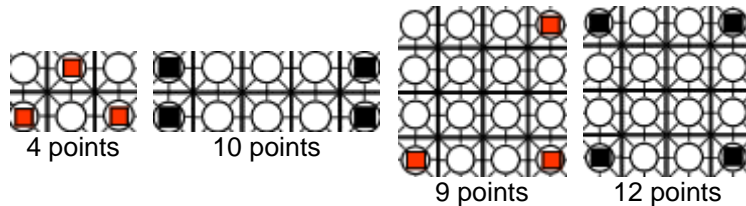
TAKING PIECES:

1) Choose **SQUARE, RECTANGLE** or **TRIANGLE** of your color:

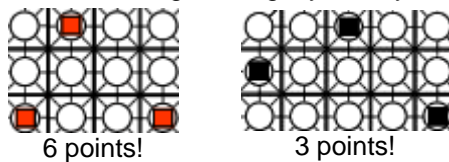
The colors of your pieces must be in **CORNERS** to form the shape.
No matter what other colors are within the shape.

2) POINTS:

You receive points based on the number of spaces within your chosen shape. e.g.:



! When choosing a triangle you only receive points for spaces which form a straight line ! e.g.:



3) REMOVE 2 PIECES:

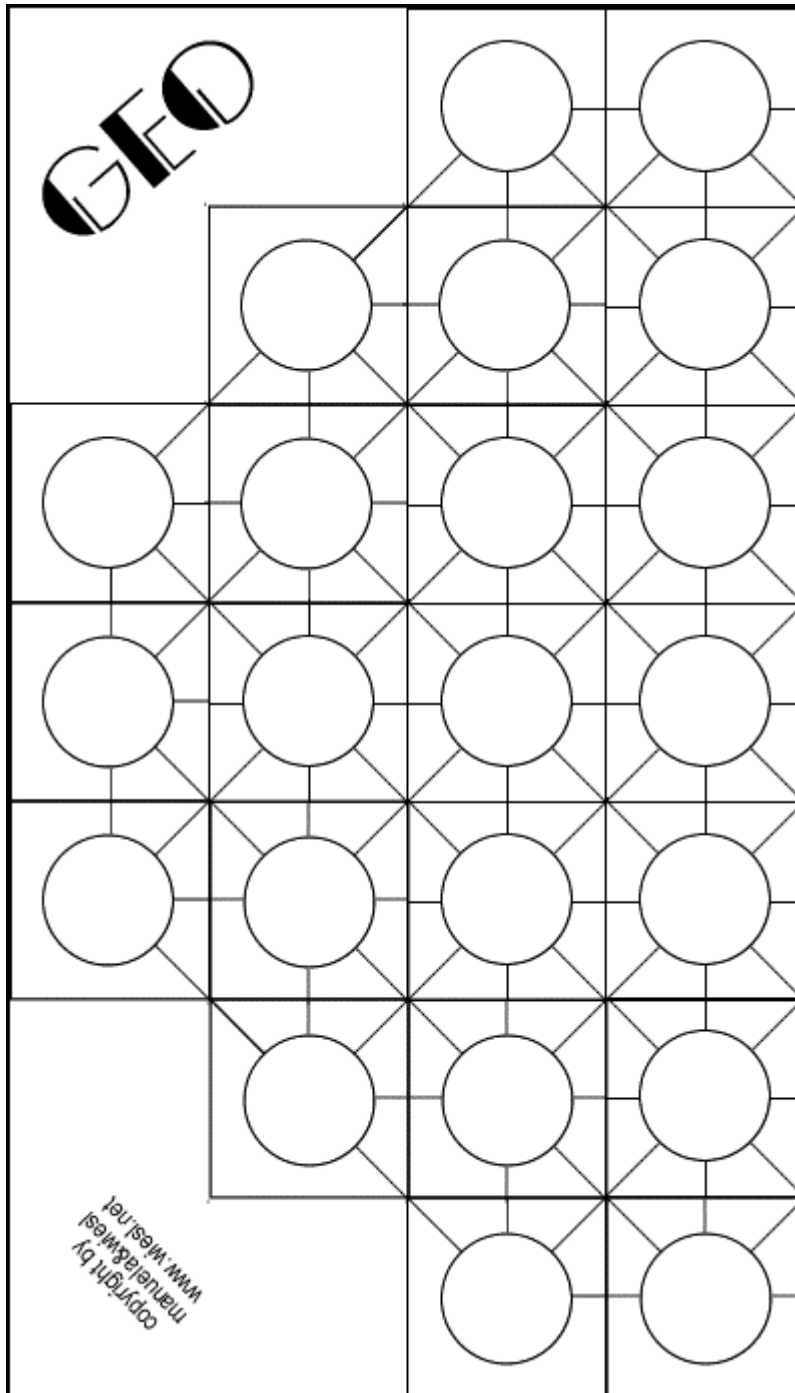
Once you have chosen your shape and recorded the points -
you must remove 2 **PIECES FROM THE CORNERS** of the shape.
(be careful to make sure that the remaining pieces will form another shape with the next turn)

Players take turns until there are no more shapes.

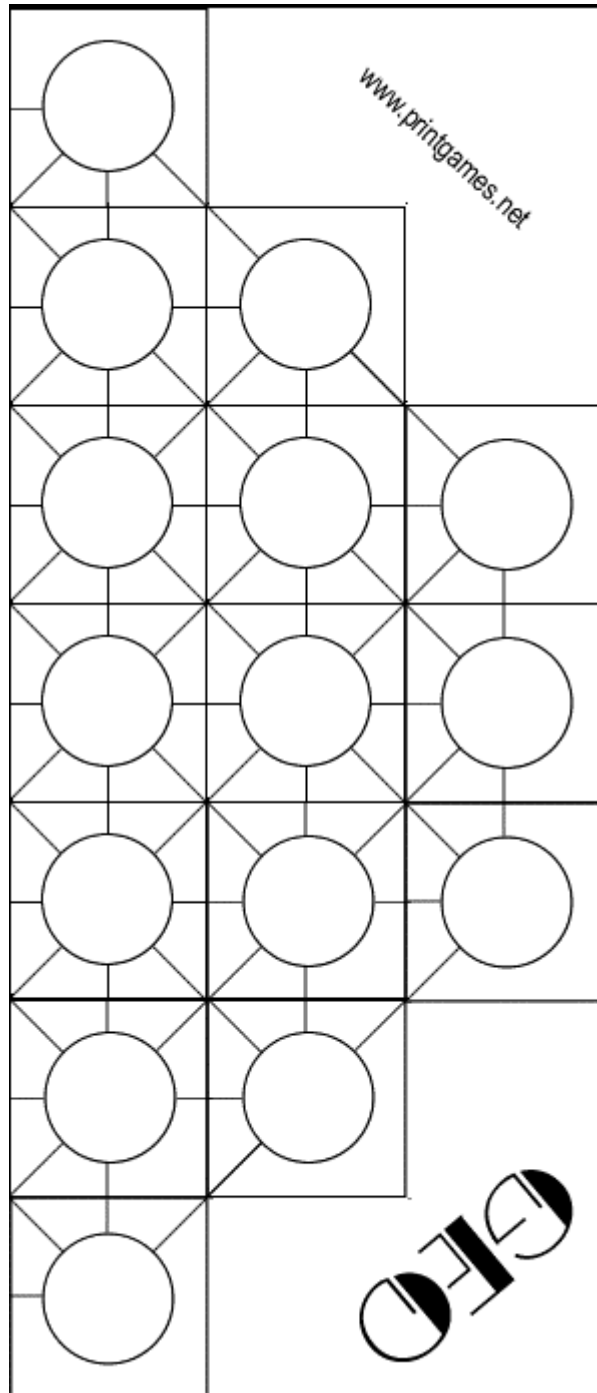
(If one player cannot form any shapes the other player may continue until he cannot make any more shapes)

WINNER = the player with the most points.

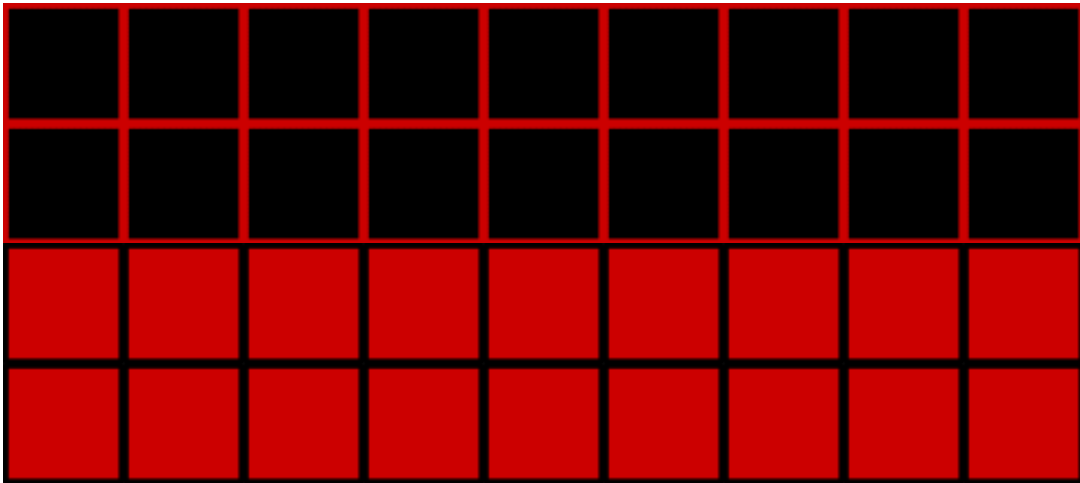
gameboard part 1



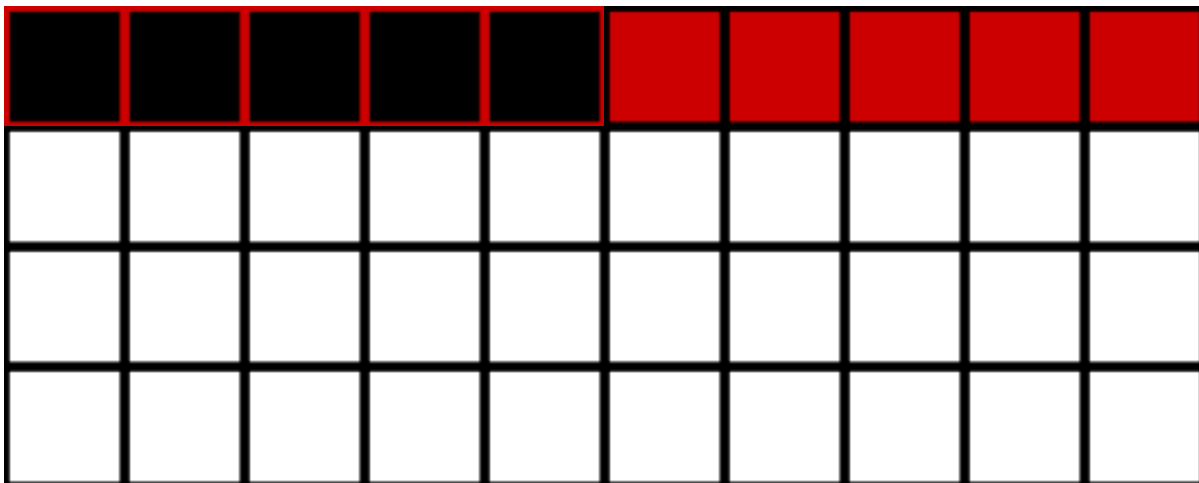
gameboard part 2



pieces:



GEO spare & white pieces:



FINISHED! Thank you for using our services. HAVE FUN!